Syllabus of UNDERGRADUATE DEGREE COURSE

B.Tech. VI Semester

Computer Science and Engineering (Artificial Intelligence)



Rajasthan Technical University, Kota Effective from session: 2019 – 2020



6CAI3-01: Digital Image Processing

Credit: 2 Max. Marks: 100(IA:30,), ETE:70)
2L+(OT+OP End Term Exam	n: 3 Hours
SN	Contents	Hours
1	Introduction: Objective, scope and outcome of the course.	01
2	Introduction to Image Processing: Digital Image representation, Sampling & Quantization, Steps in image Processing, Image acquisition, color image representation.	04
3	Image Transformation & Filtering: Intensity transform functions, histogram processing, Spatial filtering, Fourier transforms and its properties, frequency domain filters, colour models, Pseudo colouring, colour transforms, Basics of Wavelet Transforms.	06
4	Image Restoration: Image degradation and restoration process, Noise Models, Noise Filters, degradation function, Inverse Filtering, Homomorphism Filtering.	07
5	Image Compression: Coding redundancy, Interpixel redundancy, Psychovisual redundancy, Huffman Coding, Arithmetic coding, Lossy compression techniques, JPEG Compression.	05
6	Image Segmentation & Representation: Point, Line and Edge Detection, Thresholding, Edge and Boundary linking, Hough transforms, Region Based Segmentation, Boundary representation, Boundary Descriptors.	05
	Total	28



Credit: 3

RAJASTHAN TECHNICAL UNIVERSITY, KOTA B.Tech Computer Science and Engineering (Artificial Intelligence)

6CAI4-02: Machine Learning

Max. Marks: 100(IA:30, ETE:70) End Term Exam: 3 Hours

3L+0T+0P End Term Exam: 3		: 3 Hours
SN	Contents	Hours
1	Introduction: Objective, scope and outcome of the course.	01
2	Supervised learning algorithm: Introduction, types of learning, application, Supervised learning: Linear Regression Model, Naive Bayes classifier Decision Tree, K nearest neighbor, Logistic Regression, Support Vector Machine, Random Forest algorithm	09
3	Unsupervised learning algorithm: Grouping unlabelled items using k-means clustering, Hierarchical Clustering, Probabilistic clustering, Association rule mining, Apriori Algorithm, f-p growth algorithm, Gaussian mixture model.	08
4	Introduction to Statistical Learning Theory , Feature extraction - Principal component analysis, Singular value decomposition. Feature selection – feature ranking and subset selection, filter, wrapper and embedded methods, Evaluating Machine Learning algorithms and Model Selection.	08
5	Semi supervised learning, Reinforcement learning: Markov decision process (MDP), Bellman equations, policy evaluation using Monte Carlo, Policy iteration and Value iteration, Q-Learning, State-Action-Reward-State-Action (SARSA), Model-based Reinforcement Learning.	08
6	Recommended system, Collaborative filtering, Content-based filtering Artificial neural network, Perceptron, Multilayer network, Backpropagation, Introduction to Deep learning.	08
	Total	42



6CAI4-03: Information Security System

SN Contents E 1 Introduction: Objective, scope and outcome of the course. Introduction: Objective, scope and outcome of the course. 2 Introduction to security attacks: services and mechanism, classical encryption techniques- substitution ciphers and transposition ciphers, cryptanalysis, stream and block ciphers. 3 Modern block ciphers: Block Cipher structure, Data Encryption standard (DES) with example, strength of DES, Design principles of block cipher, AES with structure, its transformation functions, key expansion, example and implementation. Multiple encryption and triple DES, Electronic Code Book, Cipher Block Chaining Mode, Cipher Feedback mode, Output Feedback mode, Counter mode. 4 Public Key Cryptosystems with Applications: Requirements and Cryptanalysis, RSA cryptosystem, Rabin cryptosystem, Elgamal cryptosystem, Elliptic curve cryptosystem. 5 Cryptographic Hash Functions, their applications: Simple hash functions, its requirements and security, Hash functions based on Cipher Block Chaining, Secure Hash Algorithm (SHA). Message Authentication Codes, its requirements and security, MACs based on Hash Functions, Macs based on Block Ciphers. Digital Signature, its properties, requirements and security, various digital signature schemes (Elgamal and Schnorr), NIST digital Signature algorithm. 6 Key management and distribution: symmetric key distribution using symmetric and asymmetric encryptions, distribution of public keys, X.509 certificates, Public key infrastructure. Remote user authentication with symmetric and asymmetric encryption, Kerberos	, ETE:70) : 3 Hours
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6 Key management and distribution: symmetric key distribution using symmetric and asymmetric encryptions, distribution of public keys, X.509 certificates, Public key infrastructure. Remote user authentication with symmetric and asymmetric encryption, Kerberos	05
Web Security threats and approaches, SSL architecture and	04
protocol, Transport layer security, HTTPS and SSH. Total	28



6CAI4-04: Computer Architecture and Organization

Credit: 3 Max. Marks: 100(IA:30, E		, ETE:70)
SN	Contents	Hours
1	Introduction: Objective, scope and outcome of the course.	01
2	Computer Data Representation: Basic computer data types, Complements, Fixed point representation, Register Transfer and Micro-operations: Floating point representation, Register Transfer language, Register Transfer, Bus and Memory Transfers (Tree-State Bus Buffers, Memory Transfer), Arithmetic Micro-Operations, Logic Micro-Operations, Shift Micro-Operations, Arithmetic logical shift unit. Basic Computer Organization and DesignInstruction codes, Computer registers, computer instructions, Timing and Control, Instruction cycle, Memory-Reference Instructions, Input-output and interrupt, Complete computer description, Design of Basic computer, design of Accumulator Unit.	10
3	Programming The Basic Computer: Introduction, Machine Language, Assembly Language, assembler, Program loops, Programming Arithmetic and logic operations, subroutines, I-O Programming. Micro programmed Control: Control Memory, Address sequencing, Micro program Example, design of control Unit	7
4	Central Processing Unit: Introduction, General Register Organization, Stack Organization, Instruction format, Addressing Modes, data transfer and manipulation, Program Control, Reduced Instruction Set Computer (RISC)Pipeline And Vector Processing, Flynn's taxonomy, Parallel Processing, Pipelining, Arithmetic Pipeline, Instruction, Pipeline, RISC Pipeline, Vector Processing, Array Processors	8
5	Computer Arithmetic: Introduction, Addition and subtraction, Multiplication Algorithms (Booth Multiplication Algorithm), Division Algorithms, Floating Point Arithmetic operations, Decimal Arithmetic Unit. Input-Output Organization, Input-Output Interface, Asynchronous Data Transfer, Modes Of Transfer, Priority Interrupt, DMA, Input-Output Processor (IOP), CPUIOP Communication, Serial communication.	8
6	Memory Organization: Memory Hierarchy, Main Memory, Auxiliary Memory, Associative Memory, Cache Memory, Virtual Memory. Multipreocessors: Characteristics of Multiprocessors, Interconnection Structures, Inter-processor Arbitration, Inter- processor Communication and Synchronization, Cache Coherence, Shared Memory Multiprocessors.	8
	Unice of Dean Academic Affairs	40



6CAI4-05: Principles of Artificial Intelligence

Credit: 2 Max. Marks: 100(IA:30), ETE:70)
2L+0T+0P End Term Exam:		n: 3 Hours
SN	Contents	Hours
1	Introduction: Objective, scope and outcome of the course.	01
2	Introduction to AI and Intelligent agent: Different Approach of AI, Problem Solving : Solving Problems by Searching, Uninformed search, BFS, DFS, Iterative deepening, Bi directional search, Hill climbing, Informed search techniques: heuristic, Greedy search, A* search, AO* search, constraint satisfaction problems.	03
3	Game Playing: Minimax, alpha-beta pruning, jug problem, chess problem, tiles problem	06
4	Knowledge and Reasoning: Building a Knowledge Base: Propositional logic, first order logic, situation calculus. Theorem Proving in First Order Logic. Planning, partial order planning. Uncertain Knowledge and Reasoning, Probabilities, Bayesian Networks.	06
5	Learning: Overview of different forms of learning, Supervised base learning: Learning Decision Trees, SVM, Unsupervised based learning, Market Basket Analysis, Neural Networks.	07
6	Introduction to Natural Language Processing: Different issue involved in NLP, Expert System, Robotics.	05
	Total	28



Credit: 3

RAJASTHAN TECHNICAL UNIVERSITY, KOTA **B.Tech Computer Science and Engineering (Artificial Intelligence)**

6CAI4-06: Cloud Computing

Max. Marks: 100(IA:30, ETE:70)

3L+0	OT+OP End Term Exam	n: 3 Hours
SN	Contents	Hours
1	Introduction: Objective, scope and outcome of the course.	01
2	Introduction: Objective, scope and outcome of the course. Introduction Cloud Computing: Nutshell of cloud computing, Enabling Technology, Historical development, Vision, feature Characteristics and components of Cloud Computing. Challenges, Risks and Approaches of Migration into Cloud. Ethical Issue in Cloud Computing, Evaluating the Cloud's Business Impact and economics, Future of the cloud. Networking Support for Cloud Computing. Ubiquitous Cloud and the Internet of Things	06
3	Cloud Computing Architecture: Cloud Reference Model, Layer and Types of Clouds, Services models, Data centre Design and interconnection Network, Architectural design of Compute and Storage Clouds. Cloud Programming and Software: Fractures of cloud programming, Parallel and distributed programming paradigms-Map Reduce, Hadoop, High level Language for Cloud. Programming of Google App engine.	10
4	Virtualization Technology: Definition, Understanding and Benefits of Virtualization. Implementation Level of Virtualization, Virtualization Structure/Tools and Mechanisms, Hypervisor VMware, KVM, Xen. Virtualization: of CPU, Memory, I/O Devices, Virtual Cluster and Resources Management, Virtualization of Server, Desktop, Network, and Virtualization of data-centre.	10
5	Securing the Cloud: Cloud Information security fundamentals, Cloud security services, Design principles, Policy Implementation, Cloud Computing Security Challenges, Cloud Computing Security Architecture . Legal issues in cloud Computing. Data Security in Cloud: Business Continuity and Disaster Recovery, Risk Mitigation , Understanding and Identification of Threats in Cloud, SLA-Service Level Agreements, Trust Management	08
6	Cloud Platforms in Industry: Amazon web services, Google AppEngine, Microsoft Azure Design, Aneka: Cloud Application Platform -Integration of Private and Public Clouds Cloud applications: Protein structure prediction, Data Analysis, Satellite Image Processing, CRM	07
	Total	42



TEXT BOOKS

- 1. Anthony T. Velte Toby J. Velte, Robert Elsenpeter, "Cloud Computing: A Practical Approach", 2010, The McGraw-Hill.
- 2. Dr. Kris Jamsa, "Cloud Computing: SaaS, PaaS, IaaS, Virtualization and more", Wiley Publications, ISBN: 978-0-470-97389-9
- 3. Gautam Shrof, "ENTERPRISE CLOUD COMPUTING Technology Architecture, Applications, Cambridge University Press, ISBN: 9780511778476

REFERENCE BOOKS

- 1. Cloud computing for Dummies (November 2009) Judith Hurwitz, Robin Bloor, Marcia Kaufman, Fern Halper
- 2. IBM Cloud Computing http://www.ibm.com/cloud-computing/us/en/



6CAI5-11/6AID5-11: Artificial Neural Network

Credit: 2 2L+0T+0P

Max. Marks: 100(IA:30, ETE:70) End Term Exam: 3 Hours

Course Objectives:

- 1. To understand the biological neural network and to model equivalent neuron models.
- 2. To understand the architecture, learning algorithm and issues of various feed forward and feedback neural networks.

Course Outcomes: By completing this course the student will be able to:

- Create different neural networks of various architectures both feed forward and feed backward.
- Perform the training of neural networks using various learning rules.
- Perform the testing of neural networks and do the perform analysis of these networks for various pattern recognition applications.

Detailed Syllabus: (per session plan)

UNIT Contents

1 Introduction: A Neural Network, Human Brain, Models of a Neuron, Neural Networks viewed as Directed Graphs, Network Architectures, Knowledge Representation, Artificial

Intelligence and Neural Networks.

Learning Process: Error Correction Learning, Memory Based Learning, Hebbian Learning, Competitive, Boltzmann Learning, Credit Assignment Problem, Memory, Adaption, Statistical Nature of the Learning Process.

2 Single Layer Perceptrons: Adaptive Filtering Problem, Unconstrained Organization Techniques, Linear Least Square Filters, Least Mean Square Algorithm, Learning Curves, Learning Rate Annealing Techniques, Perceptron –Convergence Theorem, Relation Between Perceptron and Bayes Classifier for a Gaussian Environment. Multilayer Perceptron: Back Propagation Algorithm XOR Problem, Heuristics, Output

Representation and Decision Rule, Computer Experiment, Feature Detection.

3 Back Propagation: Back Propagation and Differentiation, Hessian Matrix, Generalization,

Cross Validation, Network Pruning Techniques, Virtues and Limitations of Back Propagation Learning, Accelerated Convergence, Supervised Learning.

4 Self-Organization Maps (SOM): Two Basic Feature Mapping Models, Self-Organization Map, SOM Algorithm, Properties of Feature Map, Computer Simulations, Learning Vector

Quantization, Adaptive Patter Classification.

5 Neuro Dynamics: Dynamical Systems, Stability of Equilibrium States, Attractors, Neuro Dynamical Models, Manipulation of Attractors as a Recurrent Network Paradigm. Hopfield Models – Hopfield Models, Computer Experiment.

TEXT BOOKS:

1. Neural Networks a Comprehensive Foundations, Simon Haykin, PHI edition.

REFERENCE BOOKS:

1. Artificial Neural Networks - B. Vegnanarayana Prentice Hall of India Pleta 2005mic Affairs

2. Neural Networks in Computer Intelligence, Li Min Fu MC GRAW HILL Technical University, Kota

Syllabus of 3rd Year B. Tech. (CAI) for students admitted in Session 2021-22 onwards.



EDUCATION 2003:

- 3. Neural Networks -James A Freeman David M S Kapura Pearson Education 2004.
- 4. Introduction to Artificial Neural Systems Jacek M. Zurada, JAICO Publishing House Ed. 2006.



6CAI5-12/6AID5-12: Natural Language Processing (NLP)

Credit: 2 2L+0T+0P

Max. Marks: 100(IA:30, ETE:70) End Term Exam: 3 Hours

Course Objectives:

 Understanding biology of Natural Language Processing; Place and Manner of Articulation; Word Boundary Detection; Argmax based computations; Morphology fundamentals; Morphological Diversity of Indian Languages; Morphology Paradigms; Finite State Machine Based Morphology; Automatic Morphology Learning; Shallow Parsing; Named Entities; Maximum Entropy Models; Random Fields.

Course Outcomes: After completion of the course, students would be able to:

This course will examine the state-of-the-art in applied NLP, with an emphasis on how well the algorithms work and how they can be used (or not) in applications. Today there are many ready-to-use plug-and-play software tools for NLP algorithms. For this reason, this course will emphasize getting facile with quick programs using existing tools. The intended learning outcomes are for students to:

- 1. Learn about major NLP issues and solutions
- 2. Become agile with NLP programming
- 3. Be able to asses NLP problems
- 4. Be able to get the gist of relevant research papers
- 5. Understand Natural language understanding, processing, generation.

Detailed Syllabus: (per session plan)

UNIT Contents

- 1 Introduction, Machine Learning and NLP, ArgMax Computation, Syntactic Collocations; More on Term Weighting
- 2 Practice with ipython Notebooks, NLTK Text; Adopt a text collection, Tokenize Your Text Collection, Create a First Look at Your Text Collection, Parts of Speech and Tagging, Part of WSD : WordNet, Wordnet; Application in Query Expansion, Wiktionary; semantic relatedness, Measures of WordNet Similarity, Similarity Measures, Resnick's work on WordNet Similarity.
- 3 WordNet Lexical Relations, Work on your Keyphrase assignment, Keyphrase Identification Assignment, Run Keyphrase Extraction on Mystery Text, Names features Parsing Algorithms, Evidence for Deeper Structure; Top Down Parsing Algorithms, Noun Structure; Top Down Parsing Algorithms- contd, Non-noun Structure and Parsing Algorithms
- **4** Probabilistic parsing; sequence labeling, PCFG, Probabilistic parsing; PCFG (contd.), Probabilistic parsing: Training issues Pandas Intro and Readings, Read About Syntactic and Semantic Parsing Review, Parsing, and Logic, Kaggle-based Text Classification Assignment
- **5** Arguments and Adjuncts, Probabilistic parsing; inside-outside probabilities Text Clustering, Distributional Semantics readings, Clustering and Distributional Semantics Morphology, Graphical Models for Sequence Labelling in NLP, Graphical Models for Sequence Labelling in NLP (contd.)



TEXT BOOKS:

1. Natural Language Processing with Python online book: http://www.nltk.org/book/

2. Speech and Language Processing, 2nd Edition 2nd Edition by Daniel Jurafsky, James H. Martin **REFERENCE BOOKS:**

1. Natural Language Processing with Python: Analyzing Text with the Natural Language Toolkit 1st Edition by Steven Bird, Ewan Klein, Edward Loper.

2. Applied Text Analysis with Python: Enabling Language-Aware Data Products with Machine Learning 1st Edition by Benjamin Bengfort, Rebecca Bilbro, Tony Ojeda.

3. Natural Language Processing and Computational Linguistics: A practical guide to text analysis with Python, Gensim, spaCy, and Keras Paperback – June 29, 2018 by Bhargav Srivinasa-Desikan.



6CAI5-13/6CDS5-12: Predictive Modeling and Analytics

Credit: 3

Max. Marks: 100(IA:30, ETE:70)

3L+0T+0P End Term Exam: 3		m: 3 Hours
SN	Contents	Hours
1	Introduction: Objective, scope and outcome of the course.	01
2	Predictive Modeling- Predictive Analytics in the Wild – Exploring Data types and associated Techniques - Complexities of data - Applying Models: Models and simulation, Categorizing Models, Describing, summarizing data, and decisions – Identify similarities in Data: Data Clustering, converting Raw Data into a Matrix, Identify K-groups in Data.	06
з	Data Classification-I: Background – Exploring Data classification process - Using Data Classification to predict the future: Decision tree, Algorithm for generating Decision Trees, Support Vector Machine.	10
4	Data Classification-II: Ensemble Methods to Boost Prediction Accuracy: Naïve Bayes Classification Algorithm, The Markov Model, Linear Regression, Neural Networks – Deep learning.	08
5	Data Prediction: Adopt predictive analytics - Processing data: identifying, cleaning, generating, reducing dimensionality of data – Structuring Data – Build predictive model: develop and test the model	08
6	Data Visualization: Introduction to visualization tool – Evaluate the data – visualize Model's Analytical Results: hidden grouping, data classification results, outliers, decision trees, prediction – Novel visualization in Predictive Analytics.	07
	Total	40

TEXT BOOKS

1. Anasse Bari, Mohamed Chaouchi, Tommy Jung, "Predictive Analytics For Dummies", Wiley Publisher, 2nd Edition, 2016.

REFERENCE BOOKS

- 1. Bertt Lantz, Machine Learning with R: Expert techniques for predictive modeling to solve all your data analysis problems, Pack Publisher, 2nd Edition, 2015
- Aurelien, "Hands-On Machine Learning with Scikit-Learn & TensorFlow", O'Reilly Publisher, 5th Edition, 2017.
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6CAI4-21: Digital Image Processing Lab

Credit: 1.5 Max. Marks: 100(IA:60, ET	
OL+OT+3P End Term Exam: 2	
SN	List of Experiments
1	Point-to-point transformation. This laboratory experiment provides for thresholding an image and the evaluation of its histogram. Histogram equalization. This experiment illustrates the relationship among the intensities (gray levels) of an image and its histogram.
2	Geometric transformations. This experiment shows image rotation, scaling, and translation. Two-dimensional Fourier transform
3	Linear filtering using convolution. Highly selective filters.
4	Ideal filters in the frequency domain. Non Linear filtering using convolutional masks. Edge detection. This experiment enables students to understand the concept of edge detectors and their operation in noisy images.
5	Morphological operations: This experiment is intended so students can appreciate the effect of morphological operations using a small structuring element on simple binary images. The operations that can be performed are erosion, dilation, opening, closing, open-close, close-open.



6CAI4-22: Machine Learning Lab

Credit: 1.5 Max. Marks: 100(IA:60, E?	
0L+0T+3P End Term Exam: 2 H	
SN	List of Experiments
1	Implement and demonstrate the FIND-Salgorithm for finding the most specific
	hypothesis based on a given set of training data samples. Read the training
	data from a .CSV file.
2	For a given set of training data examples stored in a .CSV file, implement and
	demonstrate the Candidate-Elimination algorithm output a description of the
	set of all hypotheses consistent with the training examples.
3	Write a program to demonstrate the working of the decision tree based ID3
	algorithm. Use an appropriate data set for building the decision tree and apply
	this knowledge toclassify a new sample
4	Build an Artificial Neural Network by implementing the Backpropagation
	algorithm and test the same using appropriate data sets
5	Write a program to implement the naïve Bayesian classifier for a sample
	training data set stored as a .CSV file. Compute the accuracy of the classifier,
	considering few test data sets.
6	Assuming a set of documents that need to be classified, use the naïve Bayesian
	Classifier model to perform this task. Built-in Java classes/API can be used to
	write the program. Calculate the accuracy, precision, and recall for your data
	set.
7	Write a program to construct aBayesian network considering medical data. Use
	this model to demonstrate the diagnosis of heart patients using standard Heart
	Disease Data Set. You can use Java/Python ML library classes/API.
8	Apply EM algorithm to cluster a set of data stored in a .CSV file. Use the same
	data set for clustering using k-Means algorithm. Compare the results of these
	two algorithms and comment on the quality of clustering. You can add
	Java/Python ML library classes/API in the program.
9	Write a program to implement k-Nearest Neighbour algorithm to classify the
	Iris data set. Print both correct and wrong predictions. Java/Python ML library
	classes can be used for this problem.
10	Implement the non-parametric Locally Weighted Regression algorithm in order
	to it data points. Select appropriate data set for your experiment and draw
	graphs.
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6CAI4-23: Python Lab

Crec	lit: 1.5 Max. Marks: 100(IA:60, ETE:40) End Term Exam: 2 Hours
SN	List of Experiments
1	Write a program to demonstrate basic data type in python.
2	Write a program to compute distance between two points taking input from the
	Write a program add.py that takes 2 numbers as command line arguments and prints its sum.
3	Write a Program for checking whether the given number is an even number or
	not. Using a for loop, write a program that prints out the decimal equivalents of $1/2$, $1/3$, $1/4$,, $1/10$
4	Write a Program to demonstrate list and tuple in python. Write
	a program using a for loop that loops over a sequence.
	a countdown from that number to zero.
5	Find the sum of all the primes below two million.
	By considering the terms in the Fibonacci sequence whose values do not
6	exceed four million, WAP to find the sum of the even-valued terms.
O	them in a dictionary data structure
	Write a program to use split and join methods in the string and trace a
	birthday of a person with a dictionary data structure
7	Write a program to count frequency of characters in a given file. Can you use character frequency to tell whether the given file is a Python program file, C
	program file or a text file?
	Write a program to count frequency of characters in a given file. Can you use character frequency to tell whether the given file is a Python program file, C program file or a text file?
8	Write a program to print each line of a file in reverse order.
	Write a program to compute the number of characters, words and lines in a file.
9	Write a function nearly equal to test whether two strings are nearly equal. Two
	strings a and b are nearly equal when a can be generated by a single mutation
	Write function to compute gcd, lcm of two numbers. Each function shouldn't
10	exceed one line.
10	Write a program to implement Merge sort. Write a program to implement Selection sort. Insertion sort



6CAI4-24: Mobile Application Development Lab

Credit: 1.5 Max. Marks: 100(IA:60,	
OL+C	T+3P End Term Exam: 2 Hours
SN	List of Experiments
1	To study Android Studio and android studio installation. Create "Hello World" application.
2	To understand Activity, Intent, Create sample application with login module.(Check username and password).
3	Design simple GUI application with activity and intents e.g. calculator.
4	Develop an application that makes use of RSS Feed.
5	Write an application that draws basic graphical primitives on the screen
6	Create an android app for database creation using SQLite Database.
7	Develop a native application that uses GPS location information
8	Implement an application that writes data to the SD card.
9	Design a gaming application
10	Create an application to handle images and videos according to size.